

AGENDA

City of Hollister

375 Fifth Street Hollister, CA 95023

(831) 636-4390

PARKS and RECREATION COMMISSION

DATE: Tuesday, March 27, 2012

LOCATION: City Hall Council Chambers-375 Fifth Street TIME: 6:00 p.m.

Regular Meeting ☒ Special Meeting ☐

ANYONE WISHING TO ADDRESS THE COMMISSION PLEASE STEP FORWARD AND GIVE YOUR NAME AND ADDRESS TO THE RECREATION SUPERVISOR.

Persons who wish to speak on matters set for Public Hearing will be heard *when* presiding Commissioner calls for comments from those persons who are in support of/or in opposition thereto. After persons have spoken, the hearing is closed and brought to Commission level for discussion and action. There is no further comment permitted from the audience unless requested by the Parks and Recreation Commission. In compliance with the Americans with Disabilities Act, if you need special assistance to participate in this meeting, please contact the Recreation Supervisor at (831) 636-4390. Notification 48 hours prior to the meeting will enable the City to make reasonable arrangements to ensure accessibility to this meeting.

COMMISSIONERS

Julieanna Avera, Lisa Faulkner, Jason Ballew, Laura Miller, Michelle Rodarte

CALL TO ORDER

PLEDGE OF ALLEGIANCE

ROLL CALL

VERIFICATION OF AGENDA POSTING – March 23, 2012

APPROVAL OF MINUTES – January 31, 2012

PUBLIC COMMENT

OLD BUSINESS

1. **Joint City/County Ad Hoc Committee**-The Commission will receive an update report.
2. **Dunne Park** -Installation of kiosk board and Crosswalks
3. **San Benito County Special District**- The Commission will receive an update report.

NEW BUSINESS

1. **Environmental Issues at Brigantino Park** -The Commission will receive a report from Staff.
2. **Ethics Training- AB 1234-** April 16, 2012

REPORTS

1. San Benito County Parks & Recreation Commission Update
2. Recreation Program Review -Staff will present a monthly review of activities in the Recreation Division.
3. Parks Division Review -Staff will present a monthly review of activities in the Parks Division.

ADJOURNMENT